ME 115(b): Problem Set #5 (Due May 30, 2014)

Problem #1: (15 points)

Consider an ellipse rolling/sliding on a plane (see Figure 1). The boundary of the ellipse can be parametrized as:

$$\begin{bmatrix} x(u) \\ y(u) \end{bmatrix} = \begin{bmatrix} a\cos(u) \\ b\sin(u) \end{bmatrix} .$$
(1)

Note that this parametrization is not an arc-length parametrizatrion. Also note that when a = b, the equations reduce to the case of a disc rolling on a plane.



Figure 1: Planar Ellipse rolling on a surface

Part (a): Derive the contact equations for the roll/sliding ellipse on the plane.

Part (b): Derive the contact equations for an ellipse rolling/sliding on a circle of radius R. Under what conditions does the relative curvature become ill defined?

Problem #1 (30 points)

This problem introduces you to the concepts of the *involute* and the *evolute* of a planar curve. Let $\alpha: I = (a, b) \to \mathbb{R}^2$ be a regular parametrized plane curve where the curve parameters t is not necessarily an arc-length parametrization. The **involute** curve, $\gamma(t) = (\gamma_x(t), \gamma_y(t))$, of the curve $\alpha(t) = (x(t), y(t))$ is given by:

$$\gamma_x(t) = x(t) - \frac{x'}{\sqrt{(x')^2 + (y')^2}} \int_a^t \sqrt{(x')^2 + (y')^2} dt$$
(2)

$$\gamma_y(t) = y(t) - \frac{y'}{\sqrt{(x')^2 + (y')^2}} \int_a^t \sqrt{(x')^2 + (y')^2} \, dt \,. \tag{3}$$

(4)

Practically, one can interpret the involute of a curve $\alpha(t)$ is the new curved obtained by "unwrapping" a string from the boundary of $\alpha(t)$ while keeping the string taut. The **evolute** of the curve $\alpha(t)$, denoted $\beta(t)$ is defined by:

$$\beta(t) = \alpha(t) + \frac{1}{\kappa(t)}\vec{n}(t) .$$
(5)

 $\kappa(t)$ is the curvature at t, while \vec{n} is the unit normal vector at t. One can think of the evolute curve as the curve which defines the loci of the centers of curvature of α .

- (a) Show that the tangent at curve parameter t of the evolute of any arbitrary curve $\alpha(t)$ is the normal to α at t.
- (b) What is the evolute of a circle?

Involutes and evolutes are particularly important in gear theory, as the vast majory of gear teeth profiles are the involute curves of a circle. A parametrized formula for the involute curve of a circle is:

$$x(t) = R(\cos(t) + t\sin(t)) \tag{6}$$

$$x(t) = R(\sin(t) - t\cos(t)) \tag{7}$$

where R is the radius of the circle which defines the involute.

- (c) Show that the evolute of the gear tooth profile is a circle of radius R.
- (d) Using the class handout on the planar contact equations, find an expression for the curvature, $\kappa(t)$, and length of the tangent vector, $M(t) = ||d\gamma(t)/dt||$, of the evolute as a function of t.
- (e) Consider two gears contacting each other. Assume each gear has exactly the same base circle (that is the circle of radius R in (6). Also assume that the gears contact each other at the same point along their respect involute profiles: $t_1 = t_2$, where t_i is the location of the contact point on the i^{th} body in curve parameter coordinates. Show that if $\dot{s}_1 = -\dot{s}_2$, then the two gear bodies move with respect to each other using pure rollling–i.e., there is no slide of the gears.
- (f) Assuming the same contact conditions as part (e), and assuming that their is no relative sliding of the two bodies, compute \dot{s}_i as a function of the gear's rotation rate and the contact parameter t.

Extra Credit: (5 points) A planar ellipse can be easily parametrized as

$$\alpha(t) = \begin{bmatrix} x(t) \\ y(t) \end{bmatrix} = \begin{bmatrix} a\cos(t) \\ b\sin(t) \end{bmatrix}$$
(8)

where a and b are the major and minor principal dimensions of the ellipse. Show that the evolute of the planar ellipse is an **astroid**,

$$\beta(t) = \begin{bmatrix} \frac{(a^2 - b^2)\cos^3(t)}{a} & \frac{(b^2 - a^2)\sin^3(t)}{b} \end{bmatrix}$$
(9)

and plot the evolute and the ellipse.

Problem #3: Problem 15(b), chapter 5 of MLS.

For an ellipse with principle dimensions 2A, 2B, 2C (with A > B > C), note that the surface can be covered by the 8 *orthogonal* coordinate patches:

$$f(u,v) = \begin{bmatrix} \pm A\sqrt{\frac{(A-u)(A-v)}{(A-B)(A-C)}} \\ \pm B\sqrt{\frac{(B-u)(B-v)}{(B-A)(B-C)}} \\ \pm C\sqrt{\frac{(C-u)(C-v)}{(C-A)(C-B)}} \end{bmatrix}$$
(10)

where $u \in [C, B]$, $v \in [B, A]$. It can be shown that these coordinates are indeed orthogonal.